

Computergestuetzte Mathematik zur Analysis

Lektion 5 (Programmsteuerung)

For Schleifen

```
[> liste := [a, b, x+y];  
Zeilenumbruch mit "Shift" "Enter"  
[> for l in liste do  
    l^3;  
od;  
  
[> for j from 4 to 8 do  
    j, evalf(sin(Pi/j));  
od;  
  
[> out := 0;  
[> for le in [1, z, x^2, y^3, 3] do  
    out := out+le;  
end do;  
out;
```

Einfache logische Aussagen

```
[> a := 3; b := 5;  
[> a < b;  
[> evalb(a < b);  
[> is(a = b);  
[> is (a<>b); # a ungleich b,  
[> is(a ≠ b); # a "!=" b # a ungleich in 2D Maple Input  
  
[> a := true; b := false; c := true;  
[> a and b;  
[> a or b;  
[> `or`(a, b);  
[> `xor`(a, b);  
  
[> a := 1+I;  
[> is(a, real);  
[> is(a, integer);  
[> is(a, complex);  
[> ? property
```

If Abfragen

```
> a := 3; b := 5;
> if b < a then
  a
else
  b
end if;

> for j from 4 to 8 do
  j, evalf(sin(Pi/j)):
  if isprime(j) then
    print(j, eval(sin(Pi/j))):
  fi:
od:
```

While Schleife

```
> q := 1016;
while type(q, even) do
  q := (1/2)*q
end do;
q;
```

Maple Funktionen

```
> restart;
> myfun := proc(x,n,m)
  description "Berechne sin(nx) cos(mx)";
  sin(n*x) * cos(m*x);
end proc;

>
> myfun2 := proc (x, n, m)
  local a, b;
  description "Berechne sin(nx) cos(mx)";
  a := sin(n*x);
  b := cos(m*x);
  a*b
end proc;

>
> myfun(x, 2, 3)+1;
> Describe(myfun2);
> myfun(x, 3, 4);
> a;
>
```

```
> divide2s := proc (n)
  local q;
  q := n;
  while type(q, even) do
    q := (1/2)*q
  end do;
  q;
end proc;
> divide2s(1016);
```